

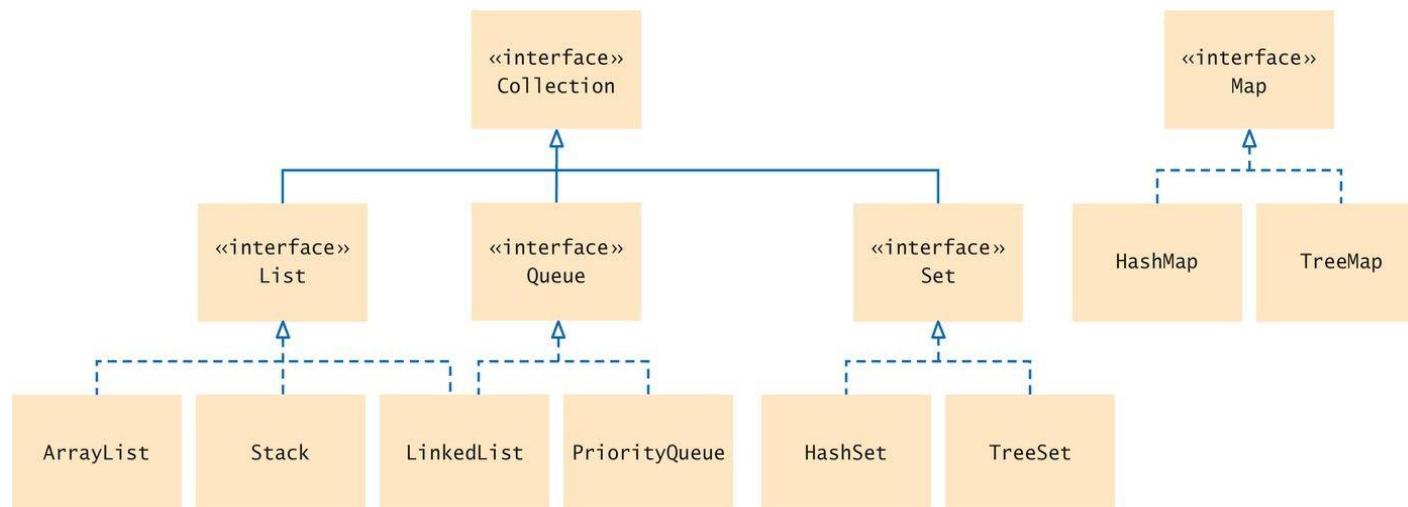
# Java kolekcijos

---

LINKED LIST

# Java kolekcijos

JAVA turi įvairių kolekcijų skirtų darbui su duomenimis. Jos visos turi savo paskirtį, privalumus ir trūkumus.



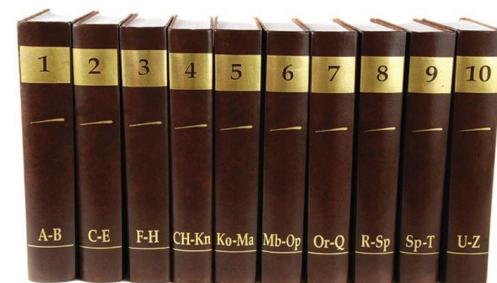
# List interfeisas

---

Sąrašo kolekcijos naudojamos tuomet kai reikia įsiminti elementų tvarką.

Dvi sąrašo realizacijos:

- ArrayList
- LinkedList



© Filip Fuxa/iStockphoto.

**Sunumeruotų knygų sąrašas**

# Set interface

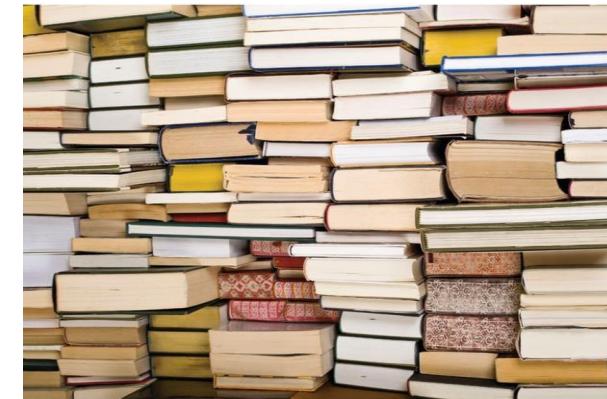
---

Set yra nesurūšiuota kolekcija unikalių elementų.

Visi elementai yra surūšiuoti, todėl pačių elementų paieška ir įdėjimas, paėmimas ir trynimas yra daug greitesnis.

Dvi konkrečios klasės realizuojančios šią kolekciją:

- hash tables
- binary search trees



© parema/iStockphoto.

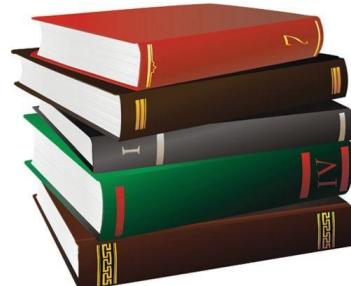
**Knygų krūva (visos unikalios)**

# Stekas

---

Prisimena įterpimo tvarką

Galima paimti ir pridėti elementus tik iš viršaus



© Vladimir Trenin/iStockphoto.

Knygų krūva

# Queue kolekcija

---

Skirta įsiminti įterptų elementų tvarkai,

Elementai gali būti įterpti į eilės galą arba pradžią

Prioritezuota eilė gali būti panaudota kaip stekas (ralizuota dvigubu sąrašu)



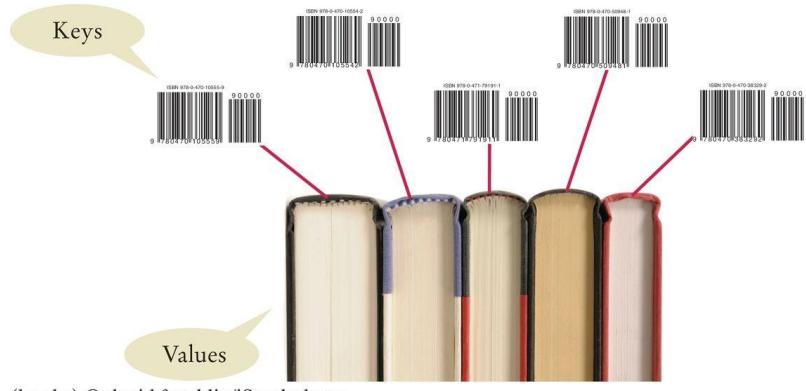
Photodisc/Punchstock.

Eilė

# Map

---

Išlaiko susietumą tarp reikšmės ir rakto. Raktas gali būti bet koks objektas.



A Map from Bar Codes to Books

# Skirtumai tarp ArrayList ir LinkedList

---

## ArrayList

- 1) ArrayList internally uses **array** to store the elements.
- 2) Manipulation with ArrayList is **slow** because it internally uses array. If any element is removed from the array, all the bits are shifted in memory.
- 3) ArrayList class can **act as a list** only because it implements List only.
- 4) ArrayList is **better for storing and accessing** data.

## LinkedList

- LinkedList internally uses **doubly linked list** to store the elements.
- Manipulation with LinkedList is **faster** than ArrayList because it uses doubly linked list so no bit shifting is required in memory.
- LinkedList class can **act as a list and queue** both because it implements List and Deque interfaces.
- LinkedList is **better for manipulating** data.

# Linked Lists

---

A data structure used for collecting a sequence of objects:

Allows efficient addition and removal of elements in the middle of the sequence.

A linked list consists of a number of nodes;

Each node has a reference to the next node.

A node is an object that stores an element and references to the neighboring nodes.

Each node in a linked list is connected to the neighboring nodes.



© andrea laurita/iStockphoto.

# Linked Lists

---

Adding and removing elements in the middle of a linked list is efficient.

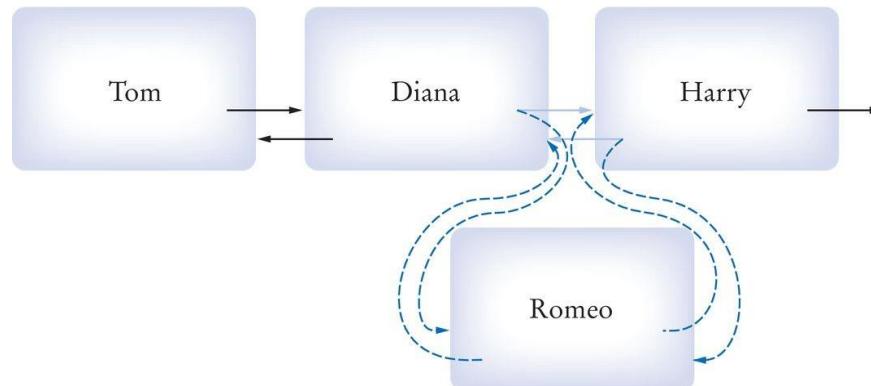
Visiting the elements of a linked list in sequential order is efficient. Random access is **not** efficient.



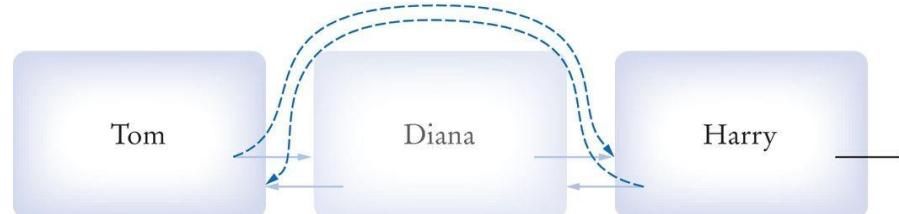
# Linked Lists

When inserting or removing a node:

Only the neighboring node references need to be updated



Inserting a Node into a Linked List



Removing a Node From A Linked List

# Linkedlist metodai

---

Keletas pagrindinių LinkedList metodų:

**Table 2 Working with Linked Lists**

<code>LinkedList&lt;String&gt; list = new LinkedList&lt;&gt;();</code>	An empty list.
<code>list.addLast("Harry");</code>	Adds an element to the end of the list. Same as add.
<code>list.addFirst("Sally");</code>	Adds an element to the beginning of the list. list is now [Sally, Harry].
<code>list.getFirst();</code>	Gets the element stored at the beginning of the list; here "Sally".
<code>list.getLast();</code>	Gets the element stored at the end of the list; here "Harry".
<code>String removed = list.removeFirst();</code>	Removes the first element of the list and returns it. removed is "Sally" and list is [Harry]. Use removeLast to remove the last element.
<code>ListIterator&lt;String&gt; iter = list.listIterator();</code>	Provides an iterator for visiting all list elements (see Table 3 on page 684).

# List iteratorius

---

Use a list iterator to access elements inside a linked list. Encapsulates a position anywhere inside the linked list.

To get a list iterator, use the `listIterator` method of the `LinkedList` class.

```
LinkedList<String> employeeNames = . . .;  
ListIterator<String> iterator = employeeNames.listIterator();
```

# List Iterator

---

Initially points before the first element.

Move the position with next method:

```
if (iterator.hasNext())
{
    iterator.next();
}
```

The next method returns the element that the iterator is passing.

The return type of the next method matches the list iterator's type parameter.

# List Iterator

---

To traverse all elements in a linked list of strings:

```
while (iterator.hasNext())
{
    String name = iterator.next();
    Do something with name
}

To use the “for each” loop:
for (String name : employeeNames)
{
    Do something with name
}
```

# List iteratorius

---

The nodes of the `LinkedList` class store two links:

One to the next element

One to the previous one

Called a doubly-linked list

To move the list position backwards, use:

`hasPrevious`

`previous`

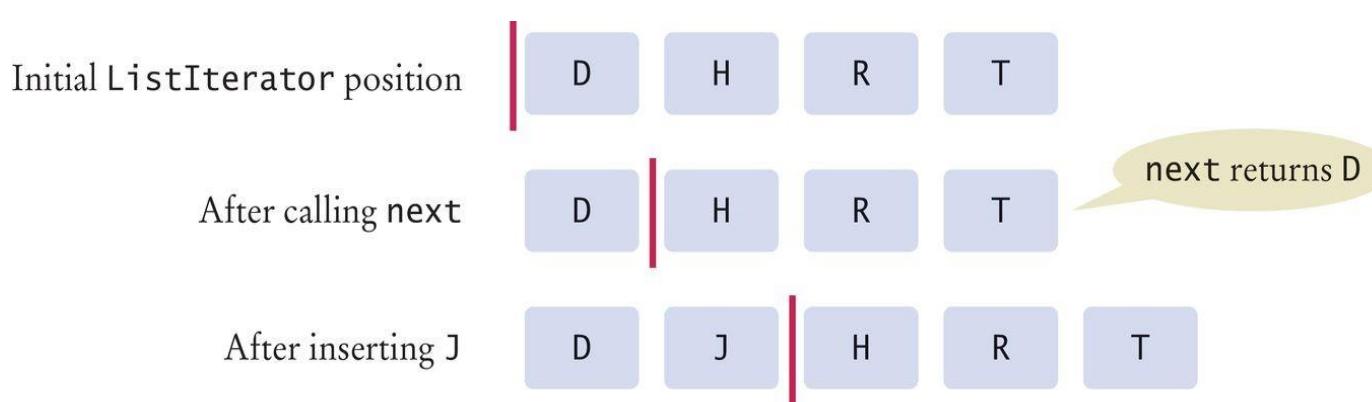
# A List Iterator

---

The add method adds an object after the iterator.

Then moves the iterator position past the new element.

```
iterator.add("J");
```



# List Iterator šalinimo metodai

---

Removes object that was returned by the last call to next or previous

To remove all names that fulfill a certain condition:

```
while (iterator.hasNext())
{
    String name = iterator.next();
    if (condition is fulfilled for name) iterator.remove();
}
```

Be careful when calling remove:

It can be called only once after calling next or previous

You cannot call it immediately after a call to add

If you call it improperly, it throws an IllegalStateException

# Iteratoriaus metodai

---

Keletas pagrindinių iteratoriaus metodų:

**Table 3** Methods of the Iterator and ListIterator Interfaces

<code>String s = iter.next();</code>	Assume that <code>iter</code> points to the beginning of the list [Sally] before calling <code>next</code> . After the call, <code>s</code> is "Sally" and the iterator points to the end.
<code>iter.previous(); iter.set("Juliet");</code>	The <code>set</code> method updates the last element returned by <code>next</code> or <code>previous</code> . The list is now [Juliet].
<code>iter.hasNext()</code>	Returns <code>false</code> because the iterator is at the end of the collection.
<code>if (iter.hasPrevious()) {     s = iter.previous(); }</code>	<code>hasPrevious</code> returns <code>true</code> because the iterator is not at the beginning of the list. <code>previous</code> and <code>hasPrevious</code> are <code>ListIterator</code> methods.
<code>iter.add("Diana");</code>	Adds an element before the iterator position ( <code>ListIterator</code> only). The list is now [Diana, Juliet].
<code>iter.next(); iter.remove();</code>	<code>remove</code> removes the last element returned by <code>next</code> or <code>previous</code> . The list is now [Diana].

# LinkedList ir iteratoriaus pavyzdys

---

```
LinkedList<String> linkedlist = new LinkedList<String>();
```

```
linkedlist.add("Pirmas");
```

```
linkedlist.add("Antras");
```

```
Iterator<String> iteratorius= linkedlist.iterator();
```

```
while (iteratorius.hasNext()) {
```

```
    System.out.println(iteratorius.next());
```

```
}
```

# Atvirkštinis duomenų spausdinimas

---

```
LinkedList<String> linkedlist = new LinkedList<String>();  
linkedlist.add("Pirmas");  
linkedlist.add("Antras");  
linkedlist.add("Trecias");  
Iterator<String> iteratorius= linkedlist.descendingIterator();  
  
while (iteratorius.hasNext()) {  
    System.out.println(iteratorius.next());  
}
```